CAMERA SCRIPT

Project No. 02345/2024
Recording VTC/6HT/99478

Studio TC6
BBC-1 Colour

"DOCTOR WHO" - 4G

"PYRAMIDS OF MARS"

Stephen Harris Tx '75

EPISODE FOUR

Producer.....PHILIP HINCHCLIFFE

Director.....PADDY RUSSELL
Script Editor.....ROBERT HOLMES
P.U.M.....GEORGE GALLACCIO
JANET RADENKOVIC
P.A.....PETER GRIMWADE
A.F.M.....PAUL BRAITHWAITE
Assistants.....VAL HODGKINSON
CAROLINE ROGERS

Designer.....CHRISTINE RUSCOE
Costume Designer.....BARBARA KIDD
Make-Up Artist.....JEAN STEWARD

T.M.1.....RON KOPLICK
T.M.2.....HARRY BRADLEY
Sound Supervisor.....BRIAN HILES
Grams Op.....GORDON PHILLIPSON
Vision Mixer.....JAMES GOULD
Floor Assistant.....JAMES BURGE
Crew.....18 (COLIN REID)

Visual Effects Designer.....IAN SCOONES

Inlay Operator.....DAVE JERVIS

TUESDAY, 3RD JUNE 1975

Camera Rehearsal.....1030 - 1300

LUNCH.....1300 - 1400

Camera Rehearsal.....1400 - 1800
(with TK37 (16mm).....1400 - 1800
(with TK43 (35mm).....1400 - 1500

DINNER.....1800 - 1900

Line-up.....1900 - 1930

RECORD: VTC/6HT/99478 .....1930 - 2200
plus Shibaden
with TK37 (16mm)
and TK43 (35mm).....2100 - 2200

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CAST

EPISODE FOUR

Dr. Who	TOM BAKER
Sarah	ELISABETH SLADEN
Marcus Scarman	BERNARD ARCHARD
Horus (voice only)	GABRIEL WOOLF
Sutekh	GABRIEL WOOLF
Mummy 1	NICK BURNELL
Mummy 2	MELVYN BEDFORD
Mummy 3	KEVIN SELWAY

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FILM SEQUENCES

			Duration
TK 1		Opening Titles (to be recorded with Ep. 3)	Approx. 22"
TK 2	Pg.21	Corridor with doors opening (vis f/x)	16"
TK 3	Pg.30	Explosion in the Organ Room (vis f/x)	14"
TK 4	Pg. 32	Priory burning (vis f/x)	57"
TK 5	Pg. 32	Closing titles	Approx. 56"

RUNNING ORDER

"DR WHO" - 4G

"PYRAMIDS OF MARS": EPISODE FOUR

Page	Scene	Characters	Time	Shot	Cameras and Booms
16	7. INT. EGYPTIAN ROOM	DR. WHO SARAH M. SCARMAN MUMMIES	DAY	1/2	3F, 2F
16	TAPE STOP: Move Tardis out				
16	7. cont. EGYPTIAN ROOM + roll back and mix	As above		3,4,	2F
17	8. MARS OUTER CHAMBER	DR. WHO SUTEKH M. SCARMAN SARAH MUMMY		5	3G
17	TAPE STOP: Move Tardis in				
17	8. cont. MARS OUTER CHAMBER + roll back and mix	As above		6,7	3G 5E
	TAPE STOP: Move flat out				
17	8. cont. MARS OUTER CHAMBER + roll back and mix	As above		8,9	3G 5E
18	TAPE STOP: Put flat back in				

Page	Scene	Characters	Time	Shot	Cameras and Booms
18	8. cont. MARS OUTER CHAMBER			10-14	3G 5E
		As before			
20	9. INT. 1ST PASSAGE			15,16	1H 2G V
		M. SCARMAN SUTEKH MUMMY			
21	10. MARS OUTER CHAMBER			17,18	3G 5E
		DR. WHO SARAH			
21	TAPE STOP: Move flat out				
21	10. cont. MARS OUTER CHAMBER + roll back and mix			19,20	3G 5E
		DR. WHO SARAH			
22	11. INT. 1ST PASSAGE + TR			21,22	1H 2G V
		DR. WHO SARAH			
23	11A INT. 2ND PASSAGE			23	1H V
		SCARMAN MUMMY			
24	12. INT. 1ST PASSAGE + spark generator			24-27	1H 2G V
		DR. WHO SARAH			
25	TAPE STOP: Camera moves				

Page	Scene	Characters	Time	Shot	Cameras and Booms
26	13. INT. 2ND PASSAGE +TR	SCARMAN SUTEKH MUMMY		28	3H 5F V
27	14. INT. SUTEKH'S DEN + TR	SUTEKH		29,30	4C 1J 3H 5F 2X
28	15. INT. 2ND PASSAGE	SUTEKH M. SCARMAN DR. WHO SARAH MUMMY		31-35	2H 3H V
31	16. INT. 3RD PASSAGE	DR. WHO SARAH		36	4D 1K V
31	TAPE STOP: Put in bell jar				
31	16. cont. 3RD PASSAGE + roll back & mix	DR. WHO SARAH		37,38	4D 1K V
31	TAPE RUN: Go to Scene 19 page 35				
35	19. INT. 3RD PASSAGE	DR WHO SARAH		39	4D 1K V
35	TAPE STOP: Mummies move in				
35	19. cont. 3RD PASSAGE + roll back & mix	DR. WHO SARAH		40-43	4D 1K V

Page	Scene	Characters	Time	Shot	Cameras and Booms
36	TAPE STOP: Mummies move out				
36	19. cont. 3RD PASSAGE + roll back and mix	DR. WHO SARAH		45	4D 1K V
	TAPE STOP: Camera moves Back to Scene 17 p33				
33	17. SUTEKH'S DEN	SUTEKH		46-48	4C 1J 2J 5X
34	18. INT. HORUS'S PASSAGE	M. SCARMAN MUMMY		49,50	2J 3J 5G V
34	TAPE STOP: Camera moves on to Scene 21				
38	21. INT. HORUS'S TOMB	SUTEKH MUMMY SCARMAN MUMMY ROBOT		51-56	2K 3K V
39	TAPE STOP: Line-up superimposition				
39	21. cont. + superimposition	as above		57-60	2K 3K 5W V
43	TAPE STOP: Line-up floor effect				
43	21. cont. HORUS'S TOMB + roll back and mix	As above		61-64	1L 2K 3K V

Page	Scene	Characters	Time	Shot	Cameras and Booms
45	25. SUTEKH'S DEN	SUTEKH		65,66	4E
45	TAPE STOP: Record cut-in shot.			67	Camera moves
46	26. INT. MARS OUTER CHAMBER	DR. WHO SARAH		68	5E
46	TAPE STOP: Move Tardis				
46	26. cont. MARS OUTER CHAMBER	DR. WHO SARAH		69	5E
47	27. EGYPTIAN ROOM	DR. WHO SARAH	NIGHT	70.	3F
47	TAPE STOP: Move Tardis in				
47	27. cont. EGYPTIAN ROOM	DR. WHO SARAH	NIGHT	71	3F
47	TAPE STOP: Line-up super or inlay				
48	28. INT. SUTEKH'S DEN	SUTEKH		72,73	4E 1J 2W
48	TAPE STOP: Sutekh's costume to dummy				

Page	Scene	Characters	Time	Shot	Cameras and Booms
49	29. INT. ORGAN ROOM	DR. WHO SARAH MUMMY SUTEKH	NIGHT	74-76	1A 4A
49	TAPE STOP: Move casket lid				
49	29. cont. INT. ORGAN ROOM + time tunnel	As above	NIGHT	77-87	1A 4A 2Z 5Y
53	TELECINE 3: Explosion in Organ Room				
53	30. INT. EGYPTIAN ROOM + flames	DR. WHO SARAH MUMMY	NIGHT	88	3F 5Y
54	TAPE STOP: Move Tardis				
54	30. cont. EGYPTIAN ROOM + roll back & mix	As above	NIGHT	89	3F 5Y
55	TELECINE 4: Priory in flames	NIGHT			
55	TELECINE 5: Closing Titles				
55	TAPE STOP: Set-up corridor running shot p43				
43	Corridor running shot				TK or model on 3 2Z

2B, 3C
1E 5X Overlay

74) Cut-in
MCS SUTEKH'S head eyes blazing, then fading

1. INT. SUTEKH'S DEN.

THE DOCTOR IS TRANSFIXED IN AGONY AS THE GREEN RAY STRIKES HIM.

75) 3 c
LS DR./SUTEKH

THEN THE LIGHT WANES. THE DOCTOR IS STILL HELD PRISONER BUT HIS PAIN REDUCES.

LIGHT Q OFF

. SUTEKH, UNMOVING

SUTEKH: No...You will not die yet... Identify yourself.

THE DOCTOR: Just destroy me, Sutekh. Nothing else is left now within your power.

SUTEKH: Identify yourself!

SUTEKH: Its within my power to choose the manner of your death. (Cont...)

76) Cut-in
MCS SUTEKH'S eyes blaze up

(THE LIGHT INTENSIFIES. THE DOCTOR SUSTAINS A SPASM OF PAIN)

LIGHT Q ON

77) 3
MS DR.

DSH

(on cam. 3)

SUTEKH: (cont) I can, if I choose, keep you alive for centuries, racked by the most excruciating pain/..Since your interference has condemned me forever to remain a prisoner in the Eye of Horus, it would be a fitting end. You would make an amusing diversion.

78) Cut in
MCS SUTEKH eyes blazing

79) 3
MCS DR.

(AGAIN THE LIGHT WANES)

LIGHT Q OFF

Identify yourself...plaything of Sutekh!

THE DOCTOR: I'm a traveller.

SUTEKH: From where?

THE DOCTOR: Gallifrey in the constellation of Kasterborus.

80) 2
MLS SUTEKH

3 move left

SUTEKH: Names mean nothing. What is the binary location from galactic zero centre?

THE DOCTOR:(VO)Ten zero eleven...zero zero by zero two.

81) 3 (on turn)
ML 2-s screen/SUTEKH

SUTEKH: (BEAT) I know the planet./ Data retrieval!

SUPER
1E Visual Effects panel
5X monitor

(THE VITREOUS PANEL GLOWS. HIEROGLYPHICS REVOLVE ON IT, DIGITAL COUNTER FASHION, AND FINALLY SETTLE IN A JACKPOT LINE)

82) 2
MS SUTEKH

3 move right FAST

So!...You are a Time Lord!

83) 3
ML 2-s DR./SUTEKH

1 - F Egyptian Room under 2's cable

THE DOCTOR: I renounced the society of the Time Lords. Now I am simply a traveller.

LIGHT Q ON

SUTEKH: In time and space?..In time and space?

THE DOCTOR: Yes.

Hold 2-s as DR. moves in.

SUTEKH: Approach closer.

LIGHT Q OFF

(THE DOCTOR SUDDENLY FINDS HIMSELF FREE TO MOVE. HE ADVANCES NEARER TO SUTEKH,

What are you called, Time Lord?

THE DOCTOR: Doctor.

SUTEKH: I offer you an alliance, Doctor. Serve me truly and an empire can be yours.

THE DOCTOR: Serve you! Sutekh, your name is abominated in every civilized world - whether that name be Set, Satan, Sadok -

SUTEKH: Serve me, Doctor!

THE DOCTOR: Never.

84) 2
LS DR./SUTEKH
Overlay beams

LIGHT Q ON

(THERE IS A FRESH GLOW OF POWER FROM SUTEKH'S EYE SLITS. THE DOCTOR RESISTS. SWEAT BEADS HIS BROW)

85) 3
MLS DR.

(2 next)

SUTEKH: You pit your puny will against mine...Kneel! Kneel before the might of Sutekh!

Gentle tighten as DR. kneels

(SLOWLY, FIGHTING ALL THE WAY, THE DOCTOR IS FORCED TO HIS KNEES)

In my presence you are an ant, a termite! Abase yourself, you grovelling insect...

86) 2
MS Screen
4A MLS SCARMAN
5X Monitor

(THE ORGAN NOTE BOOMS THROUGH THE TOMB./ SCARMAN'S FACE APPEARS ON THE SCREEN)

Well? Speak?

SCARMAN: Sutekh, great master, the servicers have caught one of the humans responsible for the destruction of the missile.

SUTEKH: The leader is already my prisoner, Scarman. I have no interest in the humans.

4 - as SCARMAN turns - see SARAH & MUMMY

SCARMAN: Then this one can be destroyed?

(HE STEPS ASIDE. WE SEE IN THE SCREEN A MUMMY HOLDING AN INSENSIBLE SARAH./ THE DOCTOR REACTS)

87) 3
MCS DR.

THE DOCTOR: Sarah!

SUTEKH: Kill it immediately.

DR: No!

88) 4
ML 3-s SARAH & MUMMY/SCARMAN

(on cam. 4)

2. INT. ORGAN ROOM. D.Y.

2nd MUMMY'S hand in left

(ONE MUMMY HOLDING SARAH. A SECOND IS APPROACHING TO ADMINISTER A KARATE CHOP)

SUTEKH: (V.O.) Wait! Keep the human alive, Scarman. It may have some use.

SCARMAN: As you command, great one.

Hold SARAH as she falls

(HE MAKES A SIGN TO THE MUMMIES AND THEY RELAPSE INTO SOMONOLENT STATUES)

89) 2

ML 2-s DR./SUTEKH

(3 next) (49)

2B, 3C
1F 5X

(on cam. 2)

3. INT. SUTEKH'S DEN.

SUTEKH: You are a Time Lord. What interest have you in humans?

THE DOCTOR: All sapient life forms are our kith, Sutekh.

SUTEKH: Horus held that view. I refute it.

90) 3
MS DR.

THE DOCTOR: Because you fear that intelligent life forms may grow to rival you in power. So you destroy all life wherever you find it.

91) 2
MS SUTEKH

TAPE RUN:
2 move right

SUTEKH: Your argument is a cloud but I see through it and into your mind. The human girl...Ah, she travels with you!

92) 2
MS Screen
1F LS Tardis
5X Monitor

(A BLOBBY IMAGE APPEARS ON THE SCREEN, THEN CLARIFIES INTO THE TARDIS AS IT STANDS IN THE EGYPTIAN ROOM)

93) 3
MCS DR.

2 move left FAST
1 - A Organ Room under 2's cable

THE DOCTOR: If you can do that by mental force, Sutekh, nothing can be beyond you.

94) 2
MS SUTEKH

SUTEKH: Nothing. Except to free myself from the Eye of Horus.

95) 3
ML 2-s DR./SUTEKH

(on cam.3)

THE DOCTOR: You use your powers for of evil -

SUTEKH: Your evil is my good I am Sutekh the destroyer, Where I tread I leave nothing but dust and darkness. I find that good.

THE DOCTOR: Then I curse you in the name of all nature, Sutekh! You are a twisted abhorrence -

Hold DR. as he fa ls

(HIS ANGER ENDS IN A SCREAM AS HE IS HIT BY THE FULL POWER OF THE RAY)

LIGHT Q ON

SUTEKH: Any further insolence, Doctor, and I shall shred your nervous system into a million fibres...Is it understood?

96) Cut in
SUTEKH head lights go out

LIGHT Q OFF

(THE DOCTOR IS A LONG TIME RECOVERING.

TAPE STOP: Line up Tardis Key shots

97) 2
ML 2-s DR./SUTEKH

Crab left & pan right with Tardis Key

(ABRUPTLY THE TARDIS KEY ON ITS CHAIN IS DRAWN THROUGH THE DOCTOR'S NECK.

(4 next)

(on cam. 2)

IT FLOATS FORWARD TO HANG IN FRONT OF SUTEKH'S EYE SLITS. THE DOCTOR WATCHES HELPLESSLY)

98) 4 SUTEKH: (cont) Scarman!

MLS SARAH

2 - C Organ Room
3- Z CSO
5 - Y Time Tunnel Lighting F/X

(on cam. 4)

1A, 2C, 4A
5Y, 3Z CSO

4. INT. ORGAN ROOM. DAY.

Pan up & ease out - group favouring SCARMAN

(SARAH HAS RECOVERED CONSCIOUSNESS. SHE STANDS BETWEEN TWO MUMMIES WATCHING SCARMAN MOVE TO THE CASKET IN OBEDIENCE TO THE REVERBERATING ORGAN NOTE)

SCARMAN: I hear you, master.

SUTEKH: (V.O.) My enemies have brought the means of my deliverance.

99) 1 A
MLS Casket
Lock off

TAPE STOP: Remove casket lid

ROLL BACK & MIX:

100) 1
a/b
5Y Lighting
3Z CSO

(THE TUNNEL EFFECT APPEARS IN THE DISSOLVING ALCOVE. SOMETHING SMALL AND SHINING, DEEP IN THE DEPTHS, ZOOMS TOWARDS CAMERA. SARAH STARES)

SARAH: The Tardis key!

101) 4
MCS SARAH

102) 2 C
SCARMAN with key going into his hands

(THE KEY IS EJACULATED FROM THE CASKET INTO SCARMAN'S HANDS.)

SUTEKH: (V.O.) This allows you entry to the Time Lord's space machine. Take one servicer and travel to the pyramids of Mars.

TAPE STOP: DR. to CSO
Record Scene 5 after Scene 6

3D, 5D

114) 5 D / 5. INT. SUTEKH'S DEN.
ML 2-s DR./SUTEKH

THE DOCTOR: He won't find that possible, Sutekh.

SUTEKH: Scarman is my puppet. My mind is in his.

THE DOCTOR: But the controls of the Tardis are isomorphic.

115) 3 D
MS SUTEKH

SUTEKH: One to one. I see...They answer to you alone?

116) 5
MCS DR.

THE DOCTOR: Correct.

SUTEKH: Then I was wise to spare you...Scarman!

TAPE STOP: Set up Episode 2 Scene 31 5 - B
3 - X monitor

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(54)

1A, 2C, 4A
5Y, 3Z

103) 2 / 6. INT. ORGAN ROOM. DAY.
Group

(SCARMAN, HOLDING THE TARDIS KEY, TURNS BACK TO THE CASKET.)

SCARMAN: Master.

SUTEKH: (VO) I send you my captive. The Time Lord will control the machine. The human girl will accompany you. If the Time Lord attempts any trickery kill her immediately. /

104) 4
MCS SARAH'S reaction

SCARMAN: It is understood, great one.

105) 1
MLS casket
5Y Lighting
3Z CSO LS DR. track in

(EVEN AS HE SPEAKS THE CASKET AND ALCOVE FORM AGAIN INTO A TUNNEL AND THE DOCTOR CAN BE SEEN, SITTING IN A BUDDHA POSTURE, WHIRLING THROUGH SPACE.

106) 4 THE DOCTOR ARRIVES /
MCS SARAH's reaction

IN THE CASKET. HE

TAPE STOP: DR. - Organ Room

STANDS FOR A MOMENT,

107) 1
MLS DR. & casket
5Y Lighting

DAZED, WHILE THE CSO

TUNNEL DISSOLVES.

FADE 5
1 LOCK OFF

AND THE CASKET LID REAPPEARS.)

TAPE STOP: DR. freeze
Replace casket lid

5 - D
3 - D
Sutekh's Den

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(55)

ROLL BACK & MIX:

108) 1
a/b
Hold step in

THE DOCTOR STEPS FORWARD. / SARAH TRIES TO RUN TO HIM BUT IS STOPPED BY SCARMAN.)

109) 4
ML 3-s SARAH/MUMMY/SCARMAN
Go to MCS SCARMAN as he moves in

SCARMAN: Stand back, possessed by the great one.

SCARMAN: Whom do you serve, Time Lord?

110) 1
ML 2-s SCARMAN/DR.

Gentle ease in - MCS DR.

THE DOCTOR: Sutekh

SCARMAN: Who holds all life in his hands?

THE DOCTOR: Sutekh

SCARMAN: Who is the bringer of death?

THE DOCTOR: Sutekh

SCARMAN: Venerate his name and obey him in all things.

THE DOCTOR: Sutekh is supreme.

111) 4
MCS SARAH

(SARAH LOOKS ON HOPELESSLY)

SARAH: Oh...Doctor...

112) 1
MCS DR.

SCARMAN: Control is established, great one.

113) 2
ML 3-s SARAH/MUMMY/SCARMAN

(on cam. 2)

SUTEKH: (V.O.) It is well. But the Time Lords are a perfidious species. Dispose of him when you reach the pyramids of Mars.

SCARMAN: It shall be done, Sutekh.

(HE TURNS AWAY, MOVES TO THE DOORS)

Hold SARAH DR. in right Pan with SARAH to door.

Come!

(THE DOCTOR FOLLOWS HIM OBEDIENTLY. ONE OF THE MUMMIES SHOVES SARAH. THEY MOVE OUT)

TAPE STOP:

Dr. to Sutekh's Den
Back to Scene 5

3F, 2F

1) 2 F / 7. INT. EGYPTIAN ROOM. DAY.
LS TARDIS

(ON THE TARDIS.
PAN TO SCARMAN,
THE DOCTOR, SARAH
AND MUMMIES APPROACHING.

2) 3 F
MLS SCARMAN & CO.
in door pan them
left to Tardis

SCARMAN OPENS THE
DOOR, WAVES SARAH
IN, THEN THE DOCTOR.
HE FOLLOWS. OUR

Recorded on
Episode 2
20th May

INTERIOR TARDIS
SEQUENCE SHOWING
THE CHARACTERS, IN
ORDER OF THEIR
ENTRANCE, CROSSING
TO THE CONTROL
COLUMN, A MUMMY
BRINGING UP THE REAR.

TAPE RUN: DR. & CO. out

TARDIS NOISE. THE
TARDIS DE-MATERIALISES
LIGHT FLASHING.)

3) 2
LS Tardis

Lock off

TAPE STOP:

3- G Mars Outer
Take Tardis out

ROLL BACK & MIX:

4) 2
a/b

5) 3 G
LS Mars chamber

(on cam 3)

3G, 5E

8. INT. MARS OUTER CHAMBER

Lock off.

TAPE STOP: 2-G 1st Passage
Move Tardis in

ROLL BACK & MIX:

(OUTER CHAMBER.
THE TARDIS
MATERIALISES.
SCARMAN STEPS OUT,
LOOKS AROUND, MOVES
AWAY FROM THE TARDIS)

6) 3

a/b & tardis

SCARMAN out of Tardis -
pan him left

SUTEKH: (V.O. DISTANT ECHO)
....My reading indicates an ante-chamber under the main pyramid...
Seek the control centre.

7) 5

MLS door & SCARMAN

Lock off

TAPE STOP: Move flat

ROLL BACK & MIX:

(SCARMAN NODS IN
UNDERSTANDING. HIS
HAND TRACES THE
OUTLINE OF A DOOR
ON THE SOLID STONE.
A DOOR FORMS.

HE LOOKS BACK AT HIS
FELLOW TRAVELLERS.
ONLY SARAH SHOWS ANY
REACTION TO THE
SURROUNDINGS)

8) 5

a/b
Hold SCARMAN'S turn
& tighten

SCARMAN: Sutekh has no further need of the Time Lord. Destroy him.

9) 3

Group SCARMAN-SARAH

SARAH: No - !

Hold SCARMAN & MUMMY
Crab right & pan them
left to door

(THE MUMMY IGNORES HER
. SEIZES THE
DOCTOR IN ITS MIGHTY
PAWS AND SWIFTLY
STRANGLES HIM. THE
DOCTOR OFFERS NO
RESISTANCE. THE
MUMMY CASTS HIS LIMP
BODY DOWN)

SCARMAN: Come.

TAPE STOP: Put flat back 3 move left

(HE WALKS THROUGH THE DOOR. THE MUMMY FOLLOWS. THE DOOR SLOWLY VANISHES. SARAH GETS UP ON ONE KNEE)

10) 3
ML 2-s DR./SARAH

SARAH: Doctor...

(SHE CROSSES TO HIM, FEELS FOR A HEARTBEAT OR PULSE. THERE IS NO SIGN OF LIFE. SHE STARTS TO SOB, FALLS ACROSS HIS BODY.

ONE OF THE DOCTOR'S ARMS CROSSES BEHIND. HIS FINGER TAPS HER SHOULDER. SHE GIVES A CRY OF FEAR AND LOOKS ROUND)

Go in - MCS SARAH

11) 5
ML 2-s DR./SARAH
Hold 2-s as DR. sits up & tighten

THE DOCTOR: You're soaking my shirt.

(SARAH GAZES AT HIM IN DISBELIEF. HIS EYES OPEN)

SARAH: Oh, Doctor, you're alive!

THE DOCTOR: Respiratory bypass system, useful in a tight squeeze.

(HE SITS UP, RUBBING HIS NECK)

Where are we?

SARAH: The pyramids of Mars -

(on cam. 5)

THE DOCTOR: Of course! (SCRAMBLING UP) Sutekh sent Scarman here to de-activate the pyramid!

12) 3 — THE DOCTOR: Which way did he go?
C 2-s DR./SARAH

SARAH: I thought you'd become another zombie like Scarman.

THE DOCTOR: Sutekh didn't need me any more so he relaxed his grip... Where did Scarman go?

13) 5 — SARAH: Through the door.../..Doctor, it's vanished!
LS door wall

14) 3
ML 2-s DR./SARAH

(THE DOCTOR STUDIES THE INDICATED WALL)

THE DOCTOR: It can't have vanished. It's just not visible.

SARAH: Same difference.

Hold DR's rise & pan him left & go in - MCS

(THE DOCTOR IS EXAMINING THE WALL WITH FEVERISH INTENSITY)

THE DOCTOR: Scarman must be stopped... somehow he must be stopped!

15) 2 G — LS SCARMAN & MUMMY
V in passage

(on cam. 2) 1H 2G V

1ST

9. INT./PASSAGE.

(METAL OR STONE. FUNCTIONAL SPACE-SHIP STYLE. SCARMAN AND THE MUMMY COME TO A HALT IN FRONT OF A BLANK BULKHEAD.

SCARMAN LOOKS AT IT. THERE IS A SWITCH CONTROL TO ONE SIDE. HE REACHES FOR IT)

16) 1 H
MLS SCARMAN

SUTEKH: (V.O. DISTANT) Stay! I sense danger!...

(SCARMAN'S EYES SWEEP UP AND DOWN ACROSS THE BULKHEAD)

(V.O. DISTANT) That relay switch is a power conductor terminal. Scan. The bulkhead release will be concealed

(SCARMAN MOVES DOWN THE WALL, SCANNING AS HE GOES.)

SUTEKH: There! Now...

Crab right to include door as SCARMAN moves down.

Hold door & let MUMMY go through.

(SCARMAN TOUCHES THE WALL & A PANEL SWINGS OPEN. HE OPERATES THE SWITCH INSIDE & THE DOOR OPENS. SCARMAN & MUMMY GO THROUGH.)

17) 3
ML 2-s SARAH/DR.

(6)

3G, 5E

10. INT. MARS OUTER CHAMBER

18) 5
MLS door & DR.
Lock off
TAPE STOP: Move flat out

(THE DOCTOR TRACES THE OUTLINE OF A DOOR ON THE WALL. THE DOOR APPEARS.)

ROLL BACK & MIX:

19) 5
a/b

20) 3
M 2-s SARAH/DR.

SARAH: Tribophysics.

THE DOCTOR: Yes.

21) 1
MLS DR.
V pan him left
SARAH in right

(HE DISAPPEARS THROUGH THE DOOR. SARAH FOLLOWS.)

(6)

(on cam. 1/V)

1H, 2G
V

11. INT. 1ST PASSAGE.

(THE DOCTOR, STRIDING FAST, COMES DOWN THE PASSAGE WITH SARAH RUNNING TO KEEP UP. THEY COME ROUND A RIGHT ANGLE BEND AND MEET THE BLANK BULKHEAD.

THE DOCTOR LOOKS ROUND, REACHES FOR THE SWITCH, HESITATES)

SARAH: What are you waiting for?

THE DOCTOR: It's too obvious...

SARAH: What is?

THE DOCTOR: This.

SARAH: A door handle usually is!

(THE DOCTOR EXAMINES THE WALL.)

Hold 2-s as DR. moves down.

THE DOCTOR: Not in a jail. Horus would have left traps for the unwary.

SARAH: I thought he was one of the good guys.

(on cam. 1)

(THE DOCTOR FINDS THE CONCEALED PANEL & OPENS IT.)

THE DOCTOR: He was an Osirian...with all their guile and ingenuity.

(HE PRESSES THE BUTTON. THE BULKHEAD RISES)

22) 2 (on turn) — They had dome-shaped heads and cerebrums like spiral staircases.
MLS door/DR./SARAH

(HE GOES THROUGH DOOR. DOOR WHILE HE SPEAKS AND WHILE IT IS STILL OPENING.)

TAPE RUN:
1 swing to take arch

1

23) 1 / V — 11A. INT. 2ND PASSAGE.
LS SCARMAN & MUMMY
They go out left of cam.

(SCARMAN & THE MUMMY PASS THROUGH THE ARCHWAY & OUT OF SHOT.)

TAPE RUN:
1 swing back to 1st passage

1H, 2G
V

24) { 2 / 12. INT. 1ST PASSAGE.
LS Passage
V IR. & SARAH in right

THE DOCTOR IS JUST STRIDING PAST CAMERA AS SARAH HURRIES INTO SHOT AFTER HIM.

ANOTHER RIGHT ANGLED BEND BRINGS THE DOCTOR TO ANOTHER BULKHEAD, ITS LAY-OUT PRECISELY THE SAME AS BEFORE.

25) 1 H

ML 2-s DR./SARAH

HE LOOKS AT THE SWITCH ON THE WALL, THEN OPENS THE CONCEALED PANEL. AGAIN HESITATES)

THE DOCTOR: No, he wouldn't repeat the same trap...or would he?

THE DOCTOR: Double or triple bluff,

(SARAH POINTS TO THE WALL SWITCH)

SARAH: You mean that might be booby-trapped this time?

Hold 2-s as DR. moves back.

THE DOCTOR: Or if Horus anticipated that's what an intruder would expect, then it might still be this one.

(on cam. 1)

SARAH: Then what ... what can we do?

Pan them right

THE DOCTOR: Test our suspicions. Stand back.

(HE HAS TAKEN OUT HIS EXTENSIBLE PROBE.

REACHES FORWARD TO PROD THE SOLENOID BUTTON.

26) 2

MCS switch sparks fly

Q SPARK GENERATOR

THERE IS A CRACKLE OF POWER. LIGHTNING ARCS ACROSS THE PASSAGE. THE DOCTOR'S PROBE IS JOLTED FROM HIS HAND. HE HURRIEDLY RUBS HIS SMOULDERING SCARF

27) 1

MC 2-s DR./SARAH

Triple bluff.

Ease & hold 2-s as DR. moves down - f/g switch

(HE PULLS THE WALL SWITCH. THE BULKHEAD STARTS TO OPEN.)

TAPE STOP:

1 - J Sutekh's tomb
2 - X monitor
3 - H) 2nd Passage
5 - F)

3H 5F
V

28) 3 H / 13. INT. 2ND PASSAGE.

MS switch panel
& SCARMAN

(SCARMAN AND THE MUMMY
FACE A WALL STUDDED
WITH SOLENOID SWITCHES)

Crab & pan
SCARMAN left

SUTEKH: (V.O.) Stand back & scan!

(SCARMAN'S EYES SWEEP
THE WALL)

TAPE RUN: 3 - line up key panel

(4 next)

4C, 1J
3H, 5F
2X

29) 4 C / 14. INT. SUTEKH'S DEN.
MS SUTEKH

(A REPRESENTATION OF THE WALL ON SUTEKH'S VISION PANEL. THERE IS AN EMBOSSING OF RADIATING LINES TO ONE SIDE AND A PATTERN OF BINARY NUMBERS)

SUTEKH: Horus! Think that you can confound Sutekh with these childish stratagems!/

30) 1 J
MCS screen
5 MCS switch panel
2 monitor

SUPER 3 - MCS Key panel

TAPE RUN: 2 - H 2nd Passage
4 - D) Bell jar area
1 - K)
5 - pull back

2H, 3H
V

31) 2 H / 15. INT. 2ND PASSAGE & CSO

ML 2-s SCARMAN/MUMMY
Pan SCARMAN left

(AS BEFORE)

SUTEKH: (V.O.) The floor is charged with explosive. Count to

32) 3 the fifth row up/.. . Now the extreme right solenoid. Press!

MCS panel & SCARMAN'S hand

33) 2

MLS MUMMY/DR./SARAH

(THE BULKHEAD OPENS.. THE DOCTOR AND SARAH COME ROUND THE CORNER BEHIND, DUCK BACK HURRIEDLY. THE MUMMY TURNS AND LOOKS BACK SUSPICIOUSLY)

Hold MUMMY

As MUMMY goes hold arch
DR. & SARAH in
pan them left

SCARMAN: Come!

(HE MOVES ON WITH THE MUMMY. THE BULKHEAD SHUTS. . THE DOCTOR AND SARAH HURRY TOWARDS IT)

SARAH: Oh, Doctor - there are dozens of switches -

(THE DOCTOR INDICATES THE GRAPH)

Hold 2-s as DR.
moves down

THE DOCTOR: And a key - look.

34) 3 SARAH: Some Key! / What does it mean?

MCS Key panel

(on cam. 3)

35) 2

M 2-s SARAH/DR.

THE DOCTOR: Obviously the length of the lines, provides a scale of measurement ...

(HE IS WORKING QUICKLY ON A SCRAP OF PAPER)

SARAH: This reminds me of the City of the Exxillons -

THE DOCTOR: So, don't touch anything!

SARAH: I wasn't going to!

THE DOCTOR: Well, don't! One false move and we could be blown to perdition ... Now let me see. Twenty point three centimetres, multiplied by the binary figure ten zero zero ... that's a hundred and sixty two point four centimetres. Correct?

SARAH: Show off.

THE DOCTOR: (WHIPS OFF HIS SCARF) Feet and inches one side, metres and centimetres the other ... One hundred and sixty two and point four. That would be about three stitches.

Hold 2-s as DR. moves back.

(HE STANDS, HAND HOVERING AND GESTURES SARAH BACK WITH THE OTHER)

Just in case I'm wrong.

(on cam. 2)

Hold DR.
& pan him left

(THE DOCTOR WAITS UNTIL SARAH HAS RETREATED TO THE CORNER. THEN PRESSES THE SWITCH. FOR A MOMENT NOTHING HAPPENS. THEN THE BULKHEAD STARTS TO MOVE.

36) 1 K
LS DR./SARAH
V coming thro'

4D 1K
V

16. INT. 3RD PASSAGE

(THEY STEP THROUGH INTO A SHORT, ILL-LIT SECTION. THE BULKHEAD CLOSES BEHIND THEM.)

SARAH: Which way now?

THE DOCTOR: Stay here.....

(HE MOVES CAUTIOUSLY FORWARD.

Hold SARAH

Lock off

TAPE STOP: Lower bell jar

SARAH GETS TRAPPED INSIDE A GLASS BELL JAR. DR. HURRIES TO HELP. SARAH IS PUSHING AT THE GLASS.)

ROLL BACK & MIX:

37) 1
a/b & jar

38) 4
LS DR.
Pan him left - 2-s fast into MCS

THE DOCTOR: A Decatron crucible.

38A) 1
ML 2-s SARAH/DR.

(SARAH SPEAKS BUT IS NOT HEARD.)

THE DOCTOR: All right Sarah. Keep calm, keep calm.

Go in to MCS SARAH as DR. bends down

(SARAH OBVIOUSLY CANNOT HEAR HIM.)

THE DOCTOR: Oh, Sarah I should never have brought you here.

TAPE RUN: Onto Scene 19 Cam. 4

4C, 1J
2J, 5X

46) 1 J
MS screen
2J MLS Horus door
5X monitor

17. INT. SUTEKH'S DEN.

(A SQUAT, TOMB-LIKE DOOR SHOWS ON SUTEKH'S VISION SCREEN)

47) 4 C
MS SUTEKH

SUTEKH: The inner chamber! The control centre of the pyramids! The sign of the eye, Scarman! Make the sign of the eye!

5 - G Horus Tomb FAST

48) 3 J
ML 2-s MUMMY/SCARMAN
V

Pan SCARMAN right

4 - E Sutekh's Den

(on 2 next)

2J, 3J, 5G

(on cam. 3/V)

18. INT. HORUS PASSAGE.

(SCARMAN WITH HIS ATTENDANT MUMMY SKETCHES THE SIGN OF THE EYE

49) 2
LS door opening

THERE IS A HIGH ELECTRONIC OSCILLATION. THE DOOR SWINGS BACK. BEYOND IT THERE IS TOTAL BLACKNESS.

50) 5 G
ML 2-s MUMMY/SCARMAN
V let them go out right

AFTER A MOMENT SCARMAN MOVES SLOWLY ON)

TAPE STOP: Scene 21 pg. 38 next

5 - W Sutekh head in 3's cable
3 - K) Horus tomb
2 - K)
1 - L Horus passage

Videcon camera now take Horus tomb lighting effect

-35- 4D, 1K
V

39) 4
LS DR./SARAH
lock off

TAPE STOP: Mummies in

ROLL BACK & MIX:

19. INT. 3RD PASSAGE.

(AS BEFORE. SARAH BANGS THE GLASS AND CALLS TO DRAW THE DOCTOR'S ATTENTION. SHE POINTS, HER EXPRESSION SUDDENLY DESPERATE)

THE DOCTOR TURNS. TWO GILDED MUMMIES ARE MATERIALISING IN THE PASSAGE. HE STARES)

Q GRAMS

40) 4
a/b & mummies

HORUS: (V.O.) Intruders, you face the twin guardians of Horus. One is programmed to deceive; the other points truly.... The two switches control your fate.. instant freedom or instant death.

41) 1
MCS switches on dial

42) 4
a/b

(THE DOCTOR TURNS TO THE TWO SWITCHES)

Before you choose you can ask one guardian one question. This is the riddle of the Osirians. Which is the guardian of life?

42A) 1
MCS DR.

(THE DOCTOR LOOKS FROM ONE MUMMY TO THE OTHER)

THE DOCTOR: Which indeed?.... They've... been contra-programmed so that one will always give a false indication.

Pan him right to SARAH
Hold SARAH

43) 4
ML 3-s SARAH/MUMMY/DR.

THE DOCTOR: One question eh? (TO NEARER MUMMY) If I asked your chum, your fellow guardian, the question, what switch would he indicate?

(1 next)

(on cam. 4)

(THERE IS A HESITATION. THEN THE MUMMY'S ARM SWINGS UP AND POINTS TO ONE OF THE LEVERS)

THE DOCTOR: I see. So if you're the true guardian that must be the death switch. And if you're the automatic liar you're trying to mislead me... so that still must be the death switch. Therefore this has to be the one we want.

Let DR. go

44) 1
LS group

Lock off

(HE PULLS DOWN THE OTHER SWITCH. SARAH GIVES A GASP. THE BELL NOISE AGAIN AND SUDDENLY HER GLASS PRISON DISSOLVES. THE MUMMIES ALSO VANISH.

TAPE STOP: Mummies & bell jar out

ROLL BACK & MIX:

45) 1
a/b

THE DOCTOR: Come on,

Let them go

TAPE STOP: Scene 17 next (pg. 33)
Sutekh's Den

4 - C) Sutekh's Den
1 - J)

2 - J) Horus corridor
3 - J)
5 - X monitor in 3's cable

2K, 3K
V 5W

51) 3 K / 21. INT. HORUS TOMB.
ML 2-s MUMMY/SCARMAN
V

(INNER CHAMBER.

Pan SCARMAN right

IN THE AREA WHERE SUTEKH
A RED
CRYSTAL RUGBY FOOTBALL.
PULSATES WITH A REGULAR
LIGHT LIKE A PEDESTRIAN
CROSSING BEACON. IT IS
SUPPORTED BY A SILVER,
TULIP-SHAPED CUP AND
PEDESTAL. FOUR SILVER
RODS PROJECT FROM IT LIKE
THE RAYS OF A STYLISED
SUN.

SCARMAN AND HIS MUMMY
ENTER. THEY STAND)

SUTEKH: (V.O. DISTANT BUT EXULTANT)
At last!
52) 2 K — The eye of Horus! / Destroy! Destroy!
MLS Eye of Horus
V

(SCARMAN MOVES FORWARD.
53) 3 — THEN STOPS./ ADVANCING
MLS SCARMAN — ON HIM FROM A CORNER
V Pan him right — IS A MUMMY ROBOT. IT
SPORTS THE GOLD HEAD
54) 2 — AND CHEST BANDS THAT
ML 2-s SCARMAN/MUMMY — SET APART THE SERVITORS
V — OF FLEET COMMANDER HORUS)

SCARMAN: Stand back! De-activate!

(A MECHANICAL BUT SILVERY
VOICE ISSUES FROM SOME
HIDDEN SPEAKER ABOVE)

GRAMS
Q

(3 next)

(on cam. 2/V)

HORUS: (V.O.) My servitors obey only the voice of Horus. Drive out the intruders!

Hold MUMMIES

(SCARMAN RETREATS, WAVES HIS OWN MUMMY INTO ACTION. THE TWO BEHEMOTHS COLLIDE IN MID-FLOOR AND BEGIN SLUGGING EACH OTHER WITH GREAT ROUNDHOUSE SWINGS.)

55) 3
MLS SCARMAN
V Pan him right

SCARMAN ADVANCES TO THE EYE & STOPS. A FEW FEET AWAY FROM IT.)

56) 2
ML 2-s SCARMAN & Eye
V

TAPE STOP: Line-up superimposition

SUTEKH: (VO) Destroy, destroy.

57) 3
MCS SCARMAN
V
SUPER 5W MCS SUTEKH head

(SCARMAN CONCENTRATES ON THE EYE. AND SUDDENLY SUTEKH'S HEAD IS SUPERIMPOSED OVER HIS. THE EYES GLOW

58) 2
MLS Eye - it explodes
V

AND THE EYE OF HORUS BLOWS UP.

Cut-in
67) 3
MLS DR./SARAH in door

THE DOCTOR & SARAH ARRIVE/AND STOP IN THE DOOR.)

59) 3
MCS SCARMAN
V
5 MCS SUTEKH head

SUTEKH: (VO) Free!

FADE 5:

(THE HEAD FADES & ONLY SCARMAN IS LEFT.

SCARMAN: Free. I am free at last.

60) 2
MLS SCARMAN
Hold fall

(tape stop next)

Lock off

TAPE STOP: Put in effect on floor

ROLL BACK & MIX:

61) 2 a/b — (HE COLLAPSES./ HIS BODY DISSOLVES INTO GRANULES OF FERTILISER./ THE DOCTOR LOOKS BEATEN.

62) 3 MC 2-s DR./SARAH — THE TWO MUMMIES HAVE TWISTED EACH OTHER'S MOTOR CENTRES OFF AND LIE LIFELESSLY LOCKED TOGETHER.)

SARAH: Sutekh has won!

63) 1 (on turn) M 2-s SARAH/DR. — (THE DR. DOESN'T REPLY BUT TURNS/& LOOKS BACK THE WAY THEY CAME.)

TELECINE 2: (Dur: 16")

Visual Effects Film

From the tomb the long passage, running down, all the bulkheads sliding open one after the other. In the far distance the Tardis.

Let them go

THE DOCTOR: No, the Time Factor. Run!

64) TK/ OR MODEL corridors 2X DR. & SARAH running — (HE RUNS WITH SARAH AFTER HIM/& WE SEE THEM GOING DOWN THE ENDLESS CORRIDOR TO THE TARDIS.)

65) 4 E MLS SUTEKH

4E

66) 4 E / 25. INT. SUTEKH'S DEN

MLS SUTEKH

(SUTEKH, UNMOVING AS BEFORE)

Gently in - MCS

SUTEKH: I have won my freedom, Horus. Your curse is lifted! ... Now begins the reign of Sutekh the destroyer ... I shall crush this miserable world and hurl it into the outermost depths of space. My vengeance starts here!

TAPE STOP: Record cut-in Shot 67 on Cam. 3

5 - E Mars Outer
3 - F Egyptian Room
2 - W Sutekh head
1 - J Sutekhs Den

---

(22)

5E

68) 5 E / 26. INT. MARS OUTER CHAMBER

LS DR./SARAH running
Hold SARAH & pan her right to Tardis

(OUTER CHAMBER WHERE STANDS THE TARDIS. THE DOCTOR HURLS HIMSELF INTO THE MACHINE.

THE LIGHT FLASHES, THE TAKE-OFF NOISE STARTS. THE DOOR IS STILL OPEN AS SARAH RACES UP)

SARAH: Doctor, wait!

(SHE JUST GETS INSIDE AND SLAMS THE DOOR AS THE TARDIS DE-MATERIALISES)

Lock off

TAPE STOP:
Move Tardis out

ROLL BACK & MIX:

69) 5
a/b

70) 3 F
LS Egyptian Room

(on cam. 3) 3F

27. INT. EGYPTIAN ROOM. NIGHT.

lock off

TAPE STOP:
Move Tardis in

ROLL BACK & MIX:

71) 3
a/b & Tardis
DR out of
Tardis
Pan him right -
door. Hold door
SARAH crosses frame
left to right

(THE TARDIS NOISE. IT MATERIALISES./ THE DOCTOR JUMPS OUT. HE CARIES PART OF THE CONTROL CONSOLE, WIRES TRAILING. SARAH FOLLOWS HIM)

(AND HE FLASHES FROM THE ROOM. SARAH RUNS AFTER HIM)

TAPE STOP: Line-up superimposition or inlay.

4E, 1J
2

72) 1 J / 28. INT. SUTEKH'S DEN.
LS SUTEKH

(SUTEKH MOVES HIS HEAD. A BEAT)

SUTEKH: The paralysis has left me. I can move again! I can move!
(HE STANDS.)

Hold rise (on turn)
73) 4
MCS SUTEKH

(HE THROWS HIS ARMS APART IN A GESTURE OF TRIUMPH)

SUPER 2 - MCS SUTEKH head

Now, Horus, we shall see who rules the cosmos!

TAPE STOP: Sutekh's costume onto dummy at CSO

5 - Y TT lighting effect
2 - Z CSO
4 - A } Organ Room
1 - A }

1A, 4A

74) 1 A / 29. INT. ORGAN ROOM. NIGHT.
LS SARAH/DR./casket

(THE DR. IS CLIPPING WIRES FROM THE TIME CONSOL ONTO THE MUMMY CASKET. SARAH WATCHES HIM ANXIOUSLY. HE COMES DOWN THE STEPS TO JOIN HER.)/

75) 4 A
MC 2-s DR./SARAH

THE DOCTOR: We've got about twenty seconds.

76) 1 (HE SWITCHES ON)
MLS casket

Lock off

TAPE STOP: Remove casket lid

ROLL BACK & MIX:

77) 1
a/b
5Y lighting

SUPER 2X LS SUTEKH

(HE HASN'T SPARED A GLANCE FROM HIS FEVERISH WORK. HE CLIPS IN THE LAST WIRE AND STANDS BACK FROM THE CASKET, CLUTCHING THE CONTROL UNIT.

THE TUNNEL EFFECT BUILDS UP. THE CASKET AND THE ALCOVE GLOW.

(4 next)

(on cam. 1/5/2)

DEEP IN THE VORTEX OF
THE TUNNEL A FIGURE
APPEARS)

THE DOCTOR: (VO) Here he comes!

2 zoom in.

(THE FIGURE OF SUTEKH
ZOOMS UP THE SPACE
CORRIDOR TOWARDS THE
ROOM. HE IS HUGE,
78) 4 ALMOST AT THE THRESHOLD./
M 2-s DR./SARAH SARAH COWERS BACK. THE
DOCTOR TURNS DIALS
RAPIDLY. THE FIGURE
2 zoom out. RECEDES)

SUTEKH: (VO) Who dares to interfere?

THE DOCTOR: You're caught in a temporal
trap, Sutekh!

79) 1
a/b
5 a/b
2 LS SUTEKH

SUTEKH: Time Lord - I shall destroy you, I
shall destroy you!

2 zoom in
then out again

(AGAIN HE LOOMS
LARGE AT THE ENTRANCE.
AGAIN THE DOCTOR
SPINS DIALS AND
DIMINISHES HIM)

THE DOCTOR: (VO) How long do Osirans live?
How long do Osirians live

SUTEKH: Release me.

80) 4
MCS DR.

THE DOCTOR:
Never. You're trapped in the
81) 1 corridor of eternity.
a/b
5 a/b
2 LS SUTEKH

(4 next)

EJE

(28)

(on 1/5/2)

2 zoom in

SUTEKH: Release me! I'll destroy the insect, or I shall destroy the cosmos.

THE DOCTOR: You're a thousand years past the twentieth century now. Go on, Sutekh, for another ten thousand!

(HE TURNS DIALS AGAIN AND SUTEKH DIMINISHES HIS VOICE BECOMES TINY).

2 zoom out

SUTEKH: I'll spare the planet Earth, I'll give it to you as a plaything. Release me.

82) 4
MC 2-s DR./SARAH

THE DOCTOR: No, Sutekh. The time of the Osirans is long past. Go.

83) 1 a/b
5 a/b
2 LS SUTEKH
Zoom out as far as possible
FADE 2

(HE TURNS THE DIAL AGAIN - SUTEKH DISAPPEARS - A WAILING SPECK IN ETERNITY.)

THE DOCTOR: That's it. He lived about seven thousand years ...

84) 4
M 2-s DR./SARAH

SARAH: He's dead? Sutekh is dead?

THE DOCTOR: At last.

5 - flame effect

SARAH: I know that's the time control from the Tardis, but what did you do?

(1 next)

(on cam. 4)

THE DOCTOR: I moved the threshold of the time-space tunnel into the far future. He could never reach the end. After the Eye was broken I realised we had a little more than two minutes to get back here. The time radio waves take to pass from Mars to Earth.

SARAH: So the eye of Horus - was still holding Sutekh for two minutes after it was broken.

THE DOCTOR: Yes.

Hold SARAH as she rises

(HE GETS WEARILY TO HIS FEET.)

THE DOCTOR: You know, the Egyptians called him the Typhonian Beast.

(HE CROSSES TO THE CASKET, UNCLIPS HIS WIRES & TURNS AWAY. AS HE DOES SO THERE IS AN EXPLOSION IN THE CASKET& & FLAMES SPRING UP.)

85) { 1 MLS DR./CASKET
5 flame effect

SARAH: Doctor!

(THE DOCTOR TURNS & LOOKS.)

THE DOCTOR: Now that was careless of me. I forgot the termal balance would equalise!

(HE SHOWS SIGNS OF GOING TO INVESTIGATE.)

86) 4 MCS SARAH

(1 next)

(on cam. 4)

87) 1
a/b
5 a/b

Let DR go & hold casket

SARAH: (cont) This Priory was burned to the ground, remember. . .

THE DOCTOR: Yes. Perhaps its time we were getting out of here. We don't want to get blamed for starting a fire, do we?

SARAH: Oh, no.

(AND TOGETHER THEY LEAVE THE ROOM. WE HOLD ON THE GRADUALLY MOUNTING FLAMES)

TELECINE 3: (Dur: 14")

Visual Effects Film

Explosion in the Organ Room

88) 3 F
LS Egyptian Room
5 flame effect

3F, 5Y

(on cam. 3)

30. INT. EGYPTIAN ROOM. NIGHT.

DR. & SARAH cross right - left & into Tardis

(THE ROOM IS IN FLAMES.

SMOKE BEGINS TO SURROUND THE TARDIS.

THE DOCTOR AND SARAH HURRY IN, SEE THEIR ESCAPE ROUTE TO THE TARDIS ALMOST CUT OFF BY FLAMES)

THE DOCTOR: Quick!

Lock off

TAPE STOP: Remove Tardis

(THEY RUSH THROUGH THE SMOKE AND ENTER THE TARDIS. THE ROAR OF THE FIRE GROWS MORE INTENSE. GLASS IS EXPLODING, JOISTS COLLAPSING. THE TARDIS DEMATERIALISES)

ROLL BACK & MIX:

89) 3
a/b

TELECINE 4: (Dur: 57")

TELECINE 4: (Dur: 57")

Ext. Priory. Day.

We carry over the noise of the fire. It is a raging inferno now, flames roaring up through the roof. We HOLD until the Priory is consumed, until all we can see is fire.

TELECINE 5:

SUNSE C.M.

End Titles:

1) Doctor Who
TOM BAKER

2) Sarah Jane Smith
ELISABETH SLADEN

3) Marcus Scarman
BERNARD ARCHARD

4) Sutekh
GABRIEL WOOLF

5) Mummies
NICK BURNELL
MELVYN BEDFORD
KEVIN SELWAY

6) Production Unit Manager
GEORGE GALLACCIO
Production Assistant
PETER GRIMWADE

7) Title Music by
RON GRAINER AND BBC
RADIOPHONIC WORKSHOP

8) Incidental Music by
DUDLEY SIMPSON

Special sound
DICK MILLS

9) Costume Designer
BARBARA KIDD

Make-Up
JEAN STEWARD

10) Visual Effects Designer
IAN SCOONES

11) Studio Lighting
RON KOPLICK

STudio sound
BRIAN HILES

12) Film Editor
M.A.C. ADAMS

13) Script Editor
ROBERT HOLMES

14) Designer
CHRISTINE RUSCOE

15) Producer
PHILIP HINCHCLIFFE

16) Directed by
PADDY RUSSELL
BBC Colour

FADE OUT:

TAPE STOP: Set up corridor running shot 64
TK or model + 2Z
(if model, 3 take it)